Table of Contents

By clicking on the Go To Icon next to each chapter heading, you'll have instant access to all of the articles in this issue. Click on the Table of Contents Icon found at the bottom of each page to return to this page.

About This Newsletter -- Cover page and general information about this document and Ambrosia as a company. Come and meet the gang.

Info. -- Legalese and distribution information concerning The Ambrosia
Times. Sign up now for your free subscription.

What's New -- Ambrosia Mailing lists, the amazing HectorCam, Web site updates, the poop on our upcoming products

President's Letter -- Andrew drinks too much coffee and pretends to be a philosopher.

Swoop High Score Contest -- The results are in! Find out whether to rejoice or hang your head in shame!

Avara -- So you say you want a 3D, networkable action game, eh? Look no further than Ambrosia's Avara.

Barrack -- Ambrosia's new game Barrack just keeps getting better and better as we approach beta -- check here for the latest screenshots.

Escape Velocity -- Currently in beta test, Escape Velocity promises to please those who enjoy dominating the universe from their easy chair.

It's About Time -- Lest you think we're all fun and games here, take a peek at our upcoming calendar/to do list/reminder program It's About Time.

 $\label{eq:Geekette-Our beloved accountant Gayle Haarr gets\ her\ own\ column\ this$

issue -- and writes about what she knows best...

Mailing Lists -- Ambrosia sets up mailing lists, and we ain't talkin' junk
mail here!

Kudos & Criticism -- Each month we dig our hands into the Ambrosia mailbag for a few select letters to answer in this section.

Ambrosia Cafe -- The Ambrosia Cafe officially opens its doors for business!

Ramblings -- Shopping for a PowerMac: could a clone be MacNirvana?

How To -- Cajun plunges into the bowels of RAM Doubler.

Eek A Bug! -- The year in review, according to the dubious "Cajun" David Richard.